

Timebased Media III

Animate



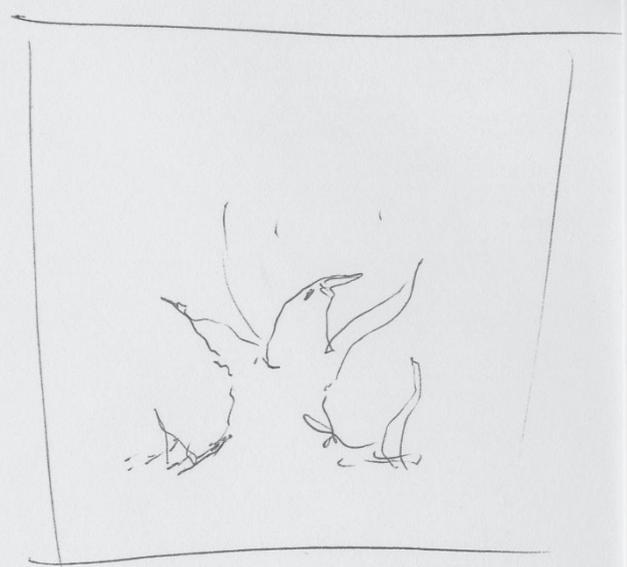
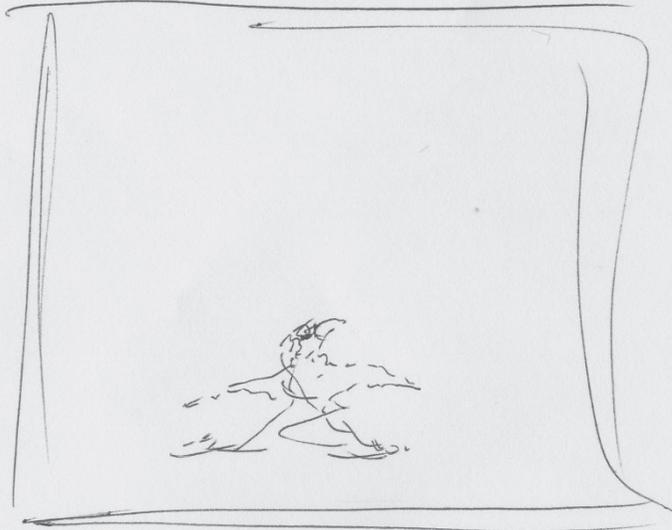
Ideensammlung

- Geometrische Formen
- Personen
- Tiere
- Handlungen
- Zustände
- Zeitliche Abläufe → Sonne, Planeten, Seasons, Wetter
- Verben → rennen, laufen, hüpfen, schwimmen, fliegen, wachsen, schmelzen,

Ideen

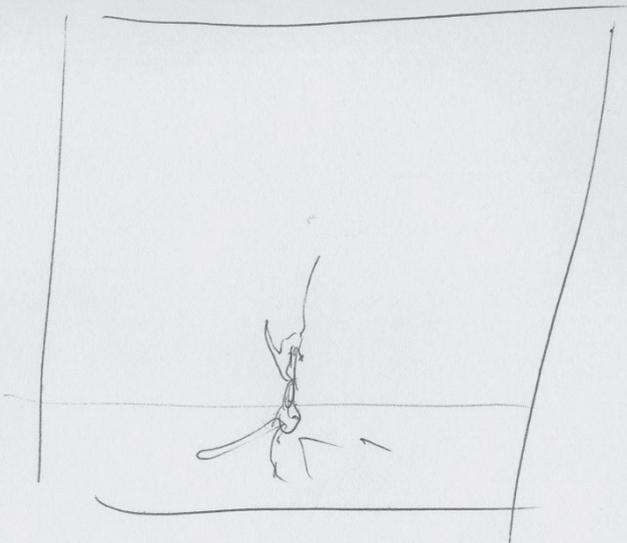
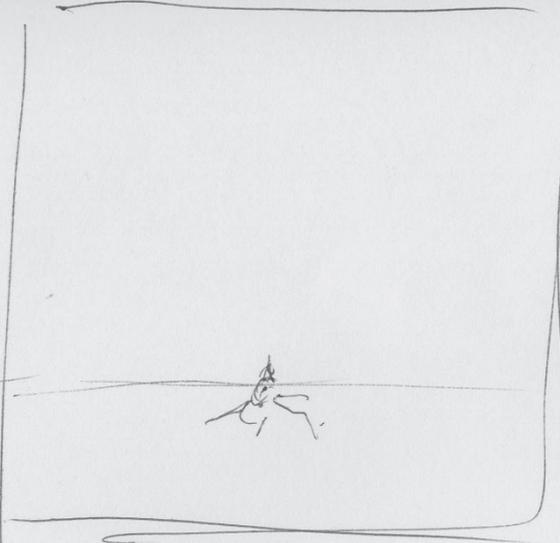
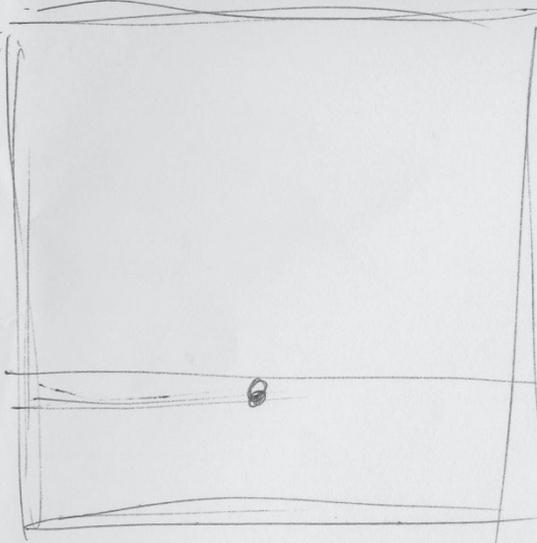
- Zustand Wasser zu Eis
- Phoenix aus der Asche
- Blume wächst und zerfällt →
- Skateboarder

1. Skizzen

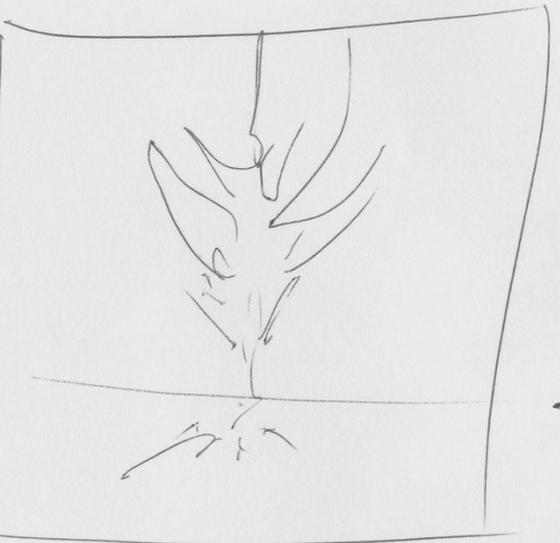
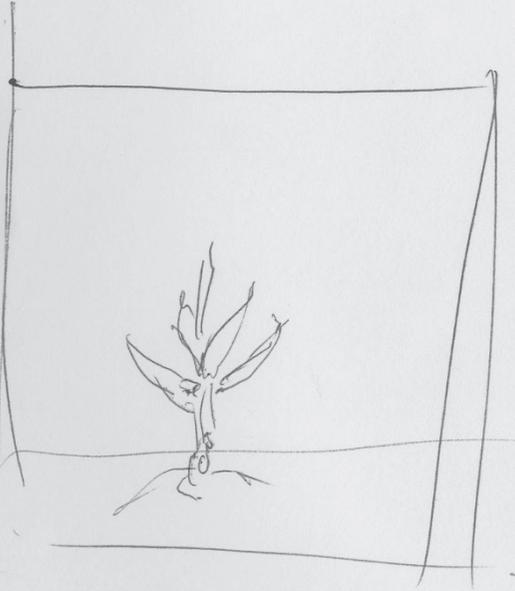


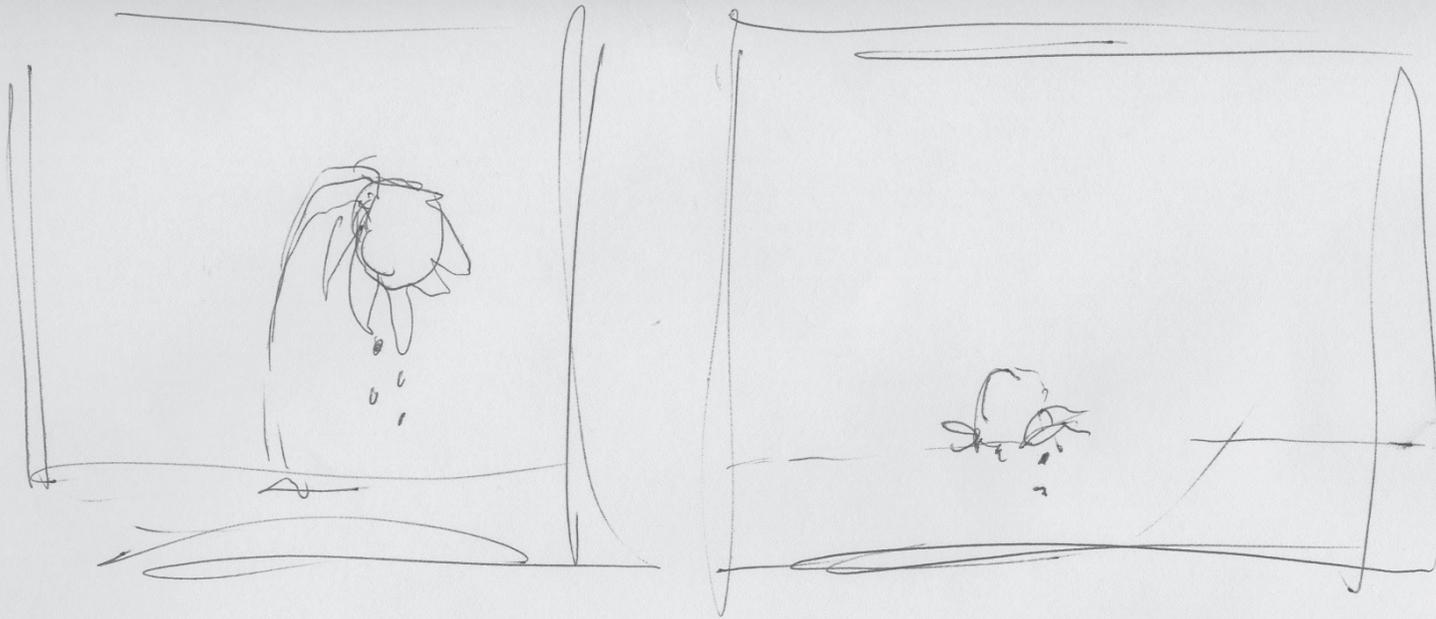
PHOENIX AUS ASCHE



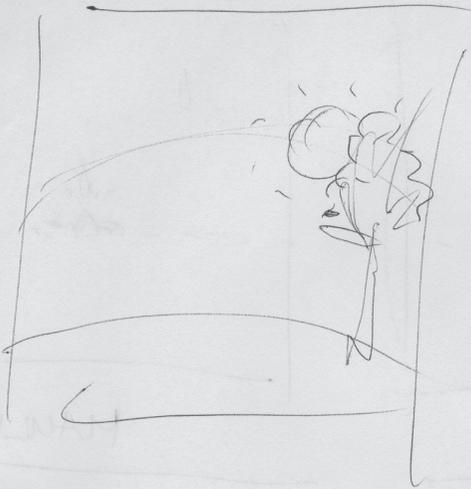
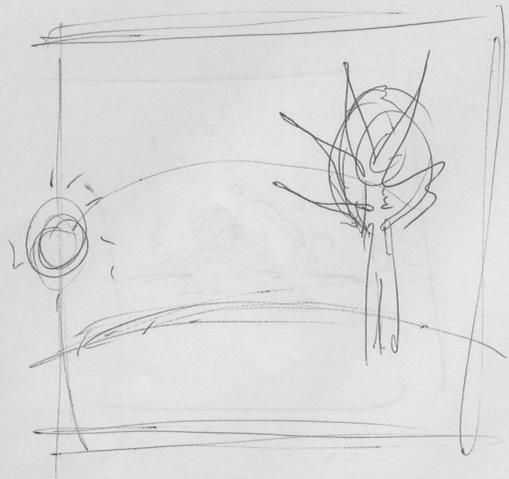


SONNENBLUME WÄCHST

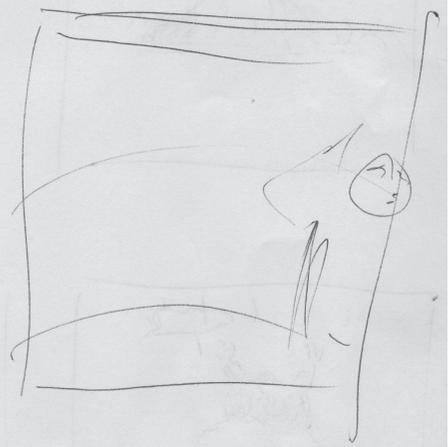
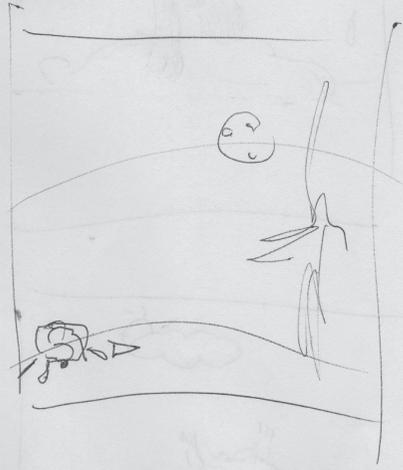
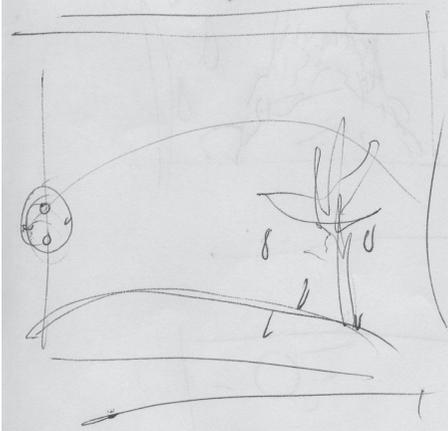


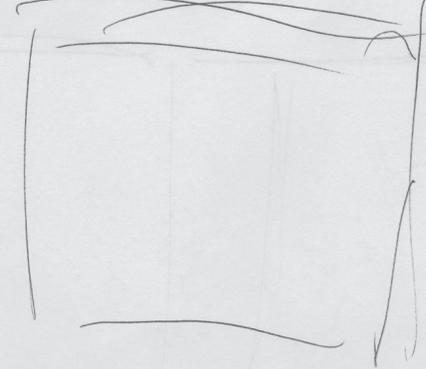
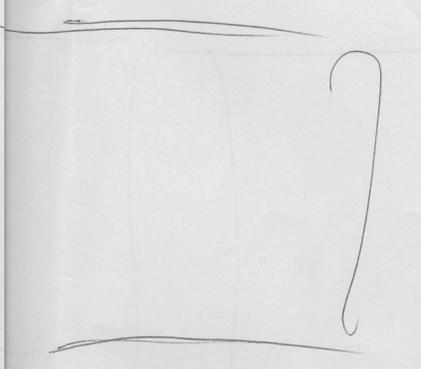
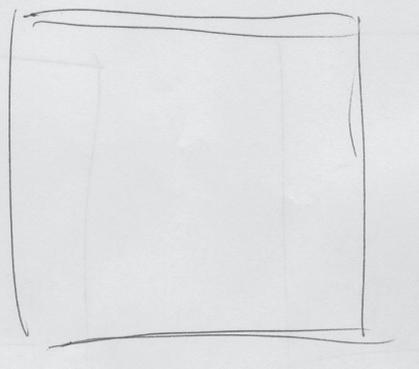
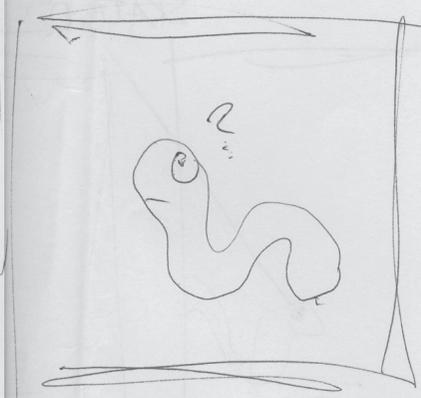
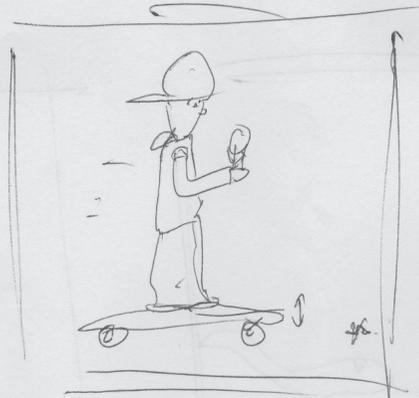
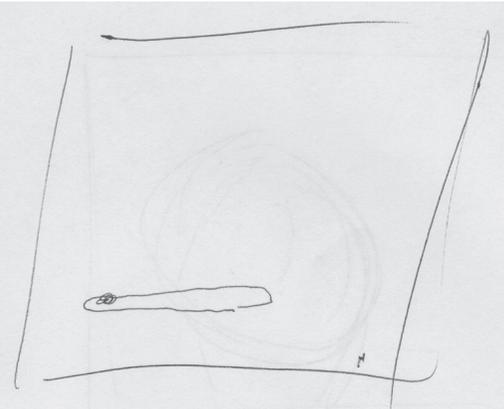
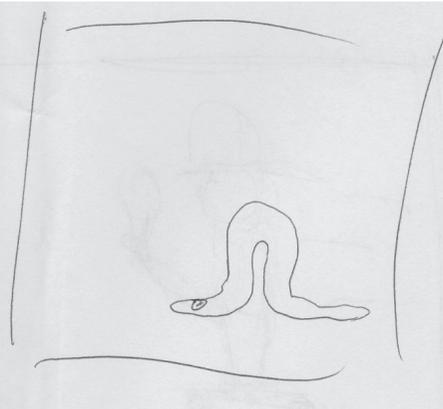
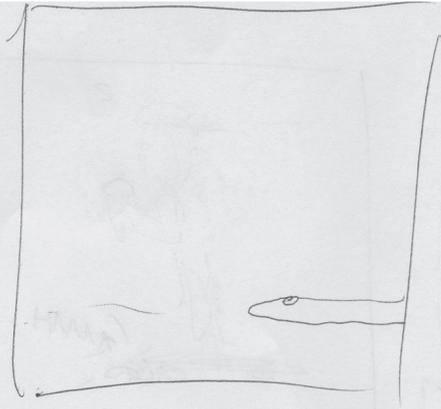
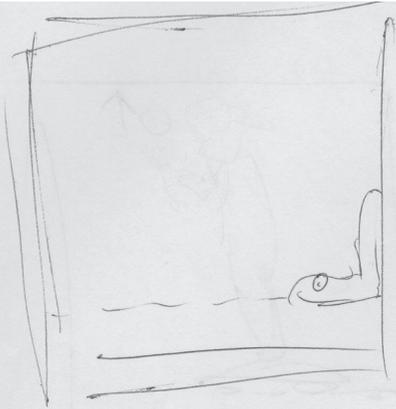


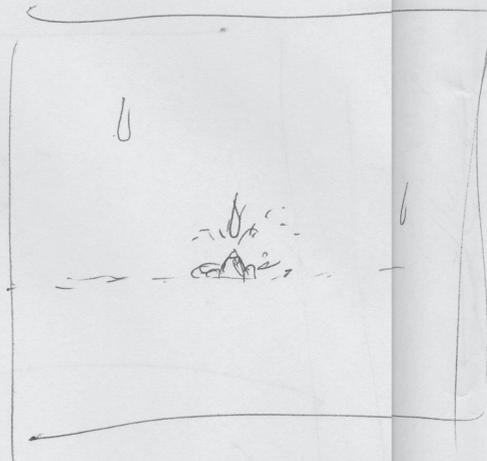
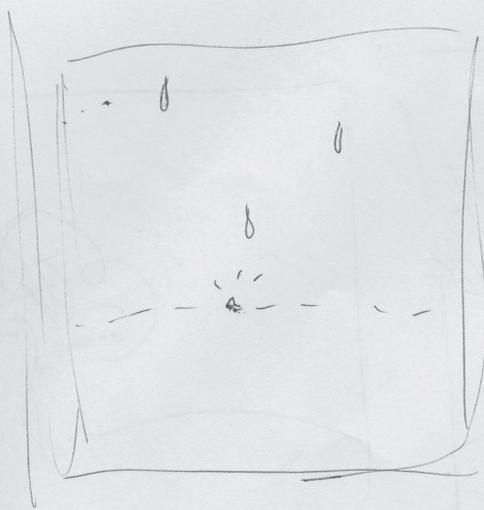
Sonnenblume wächst



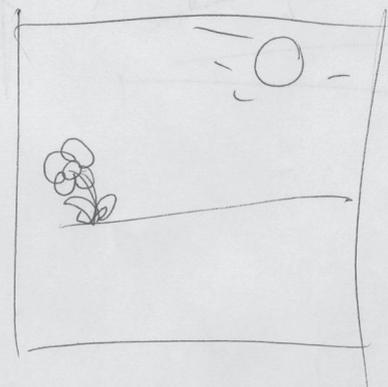
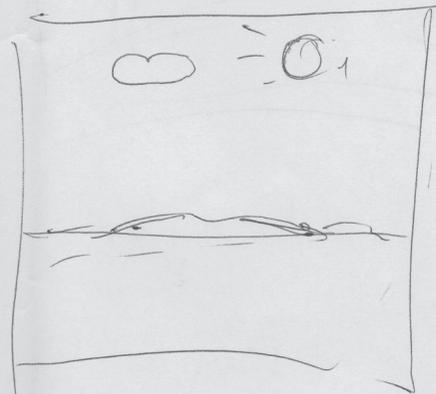
SEASONS







MAULWURF

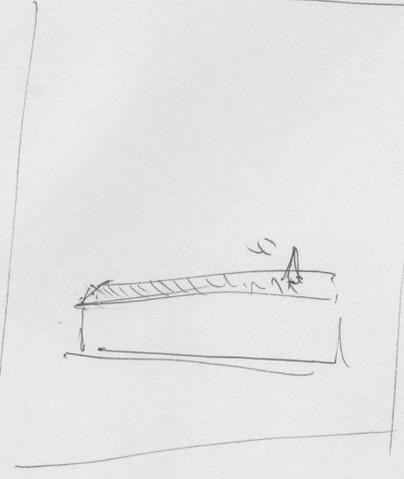
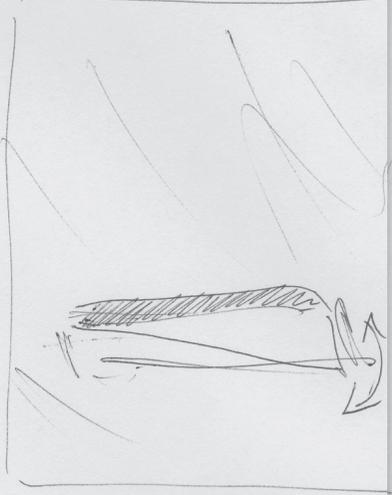


Themenentscheid

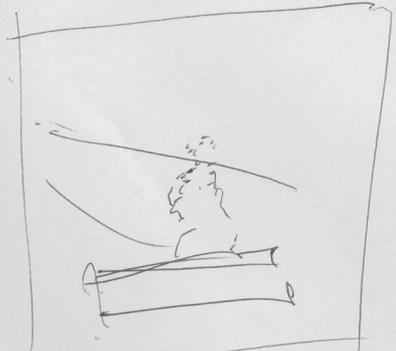
Aktuell ist Halloween.

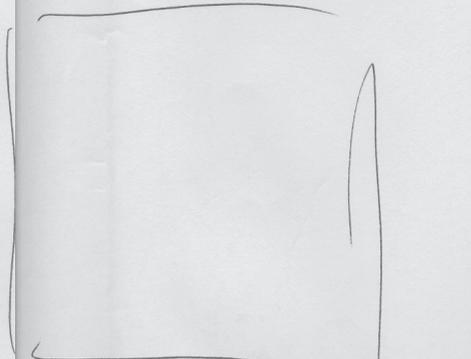
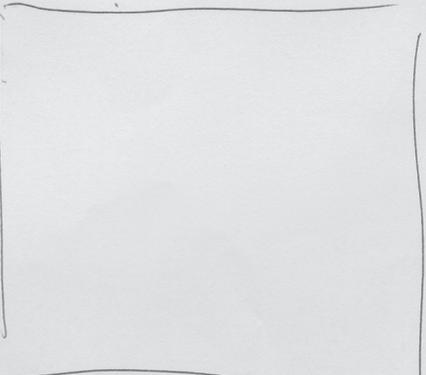
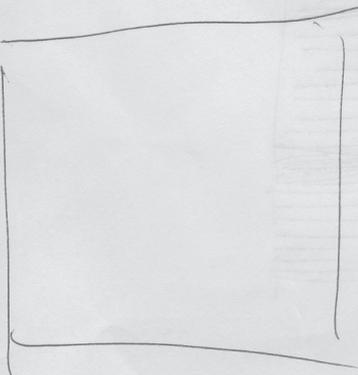
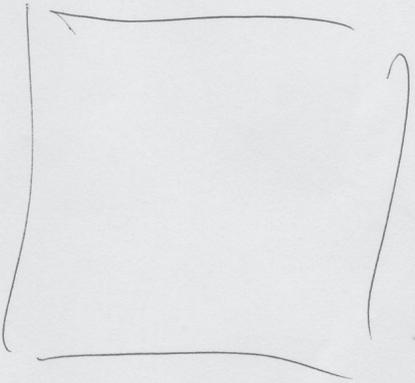
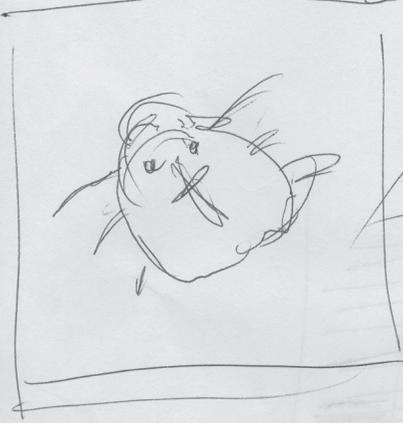
Ok, Thema mag ich.

Entscheidung ist gefallen.

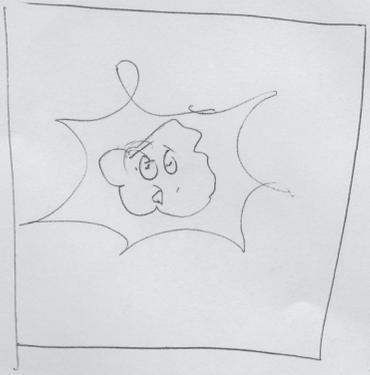


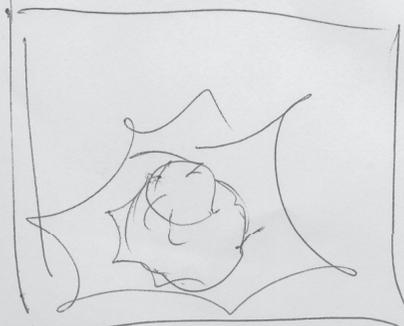
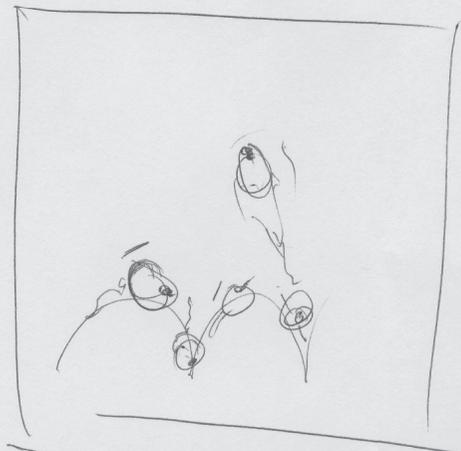
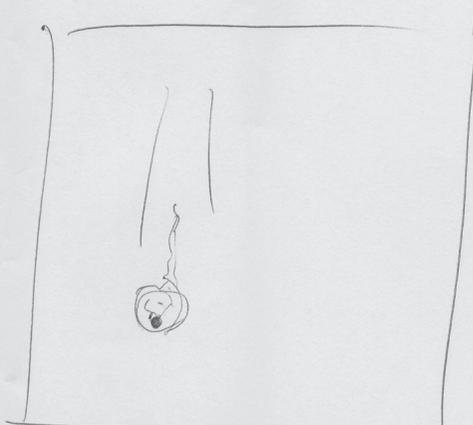
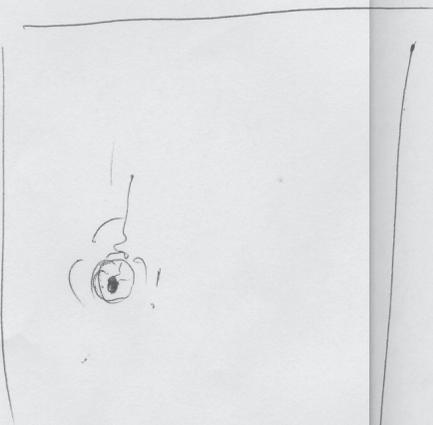
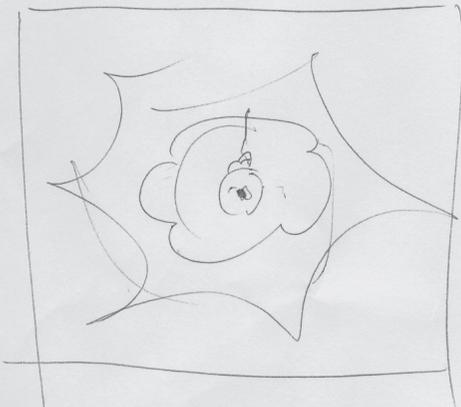
VAMPIR



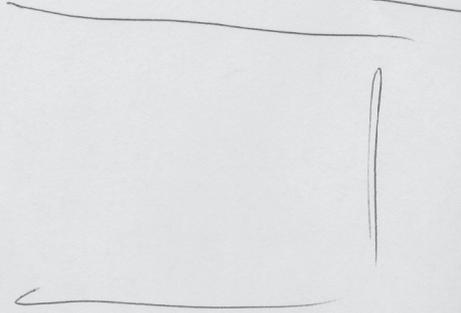


Morphologischer Kasten



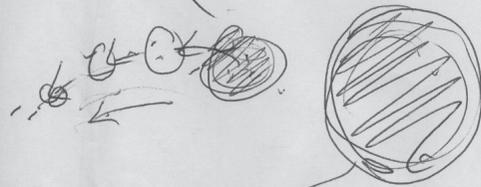
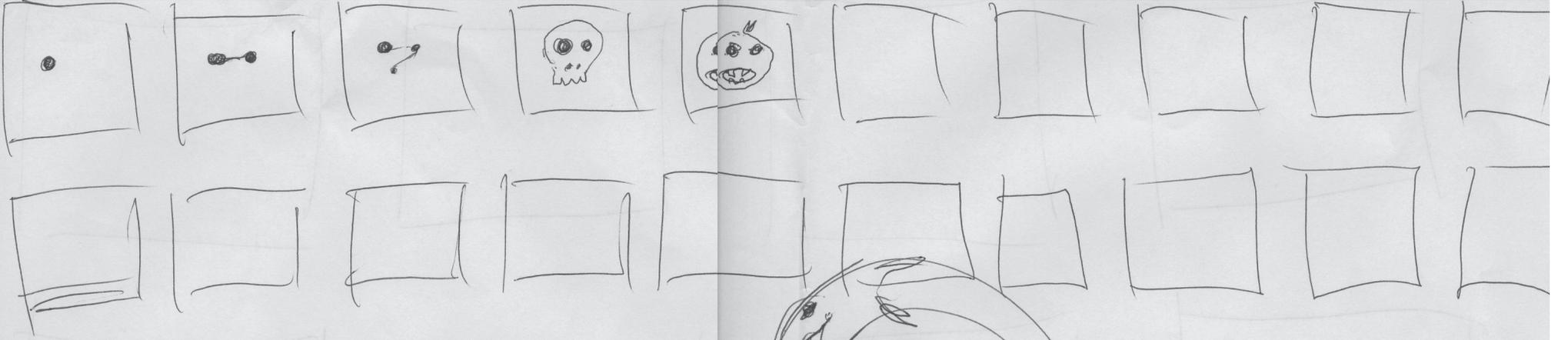


ENDE
ODER

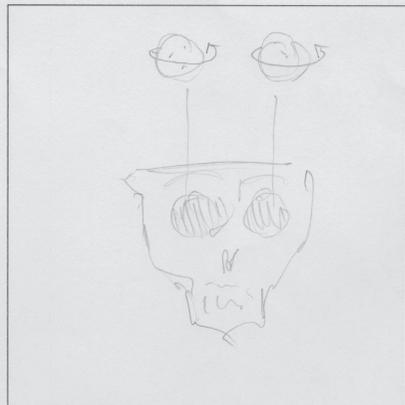
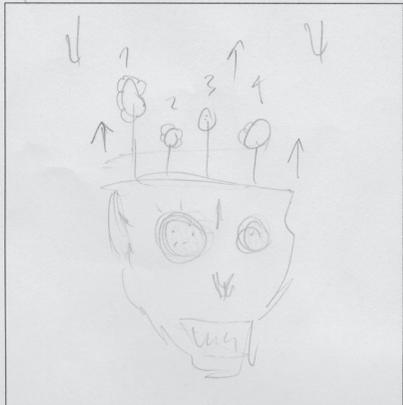
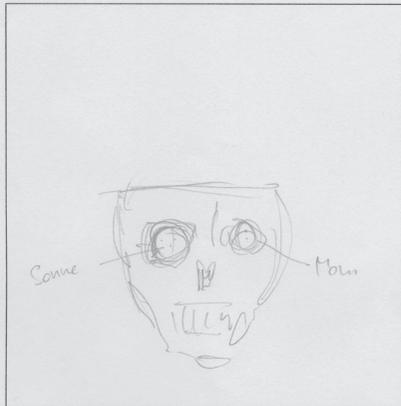
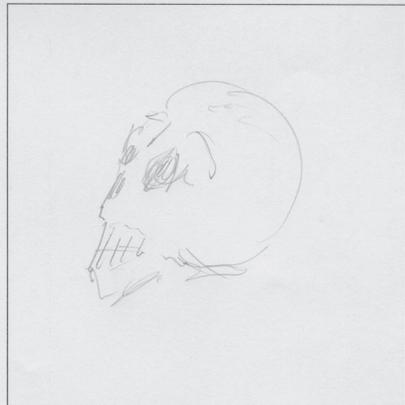
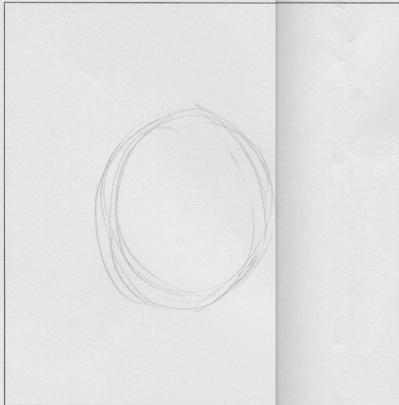
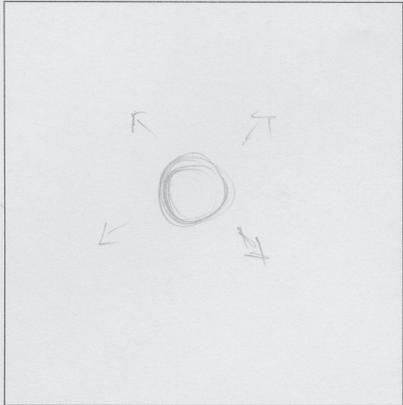


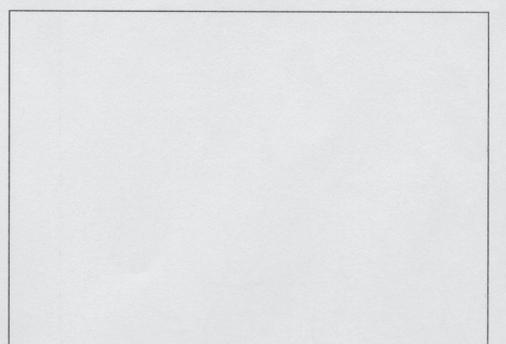
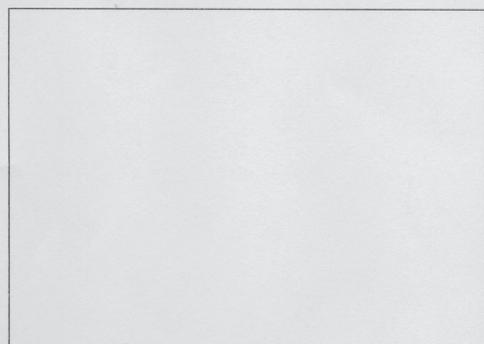
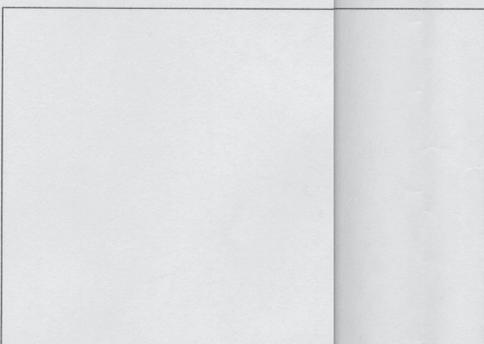
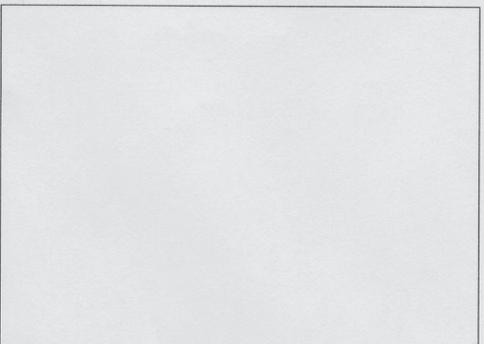
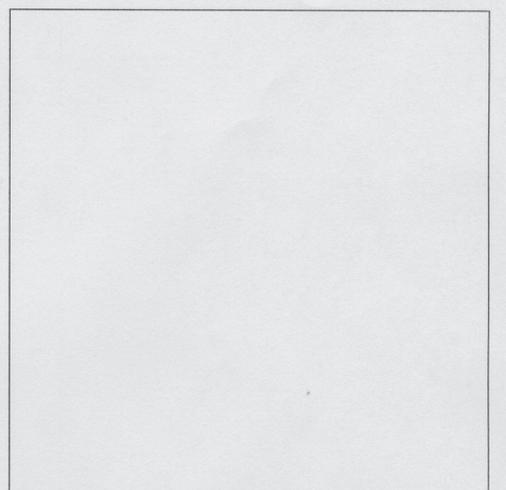
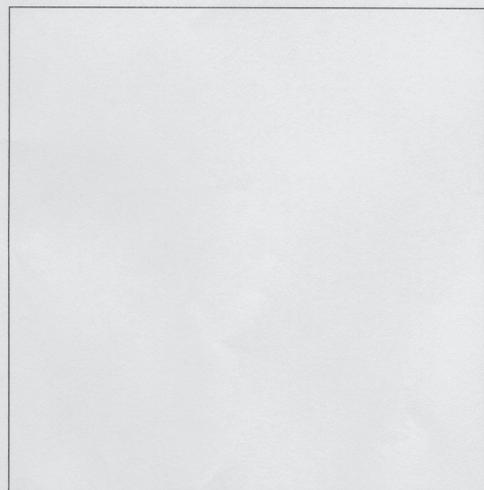
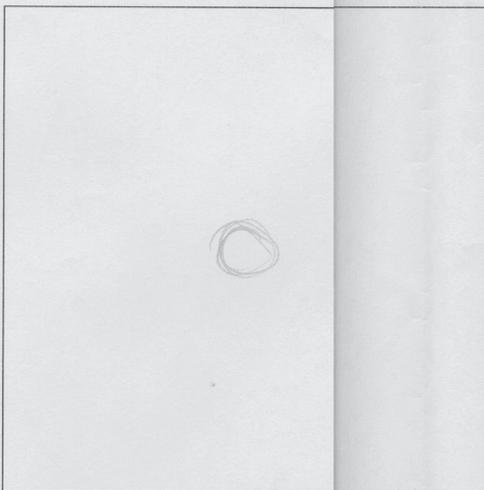
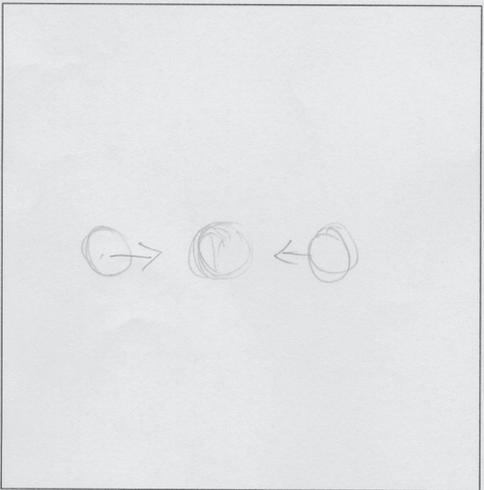
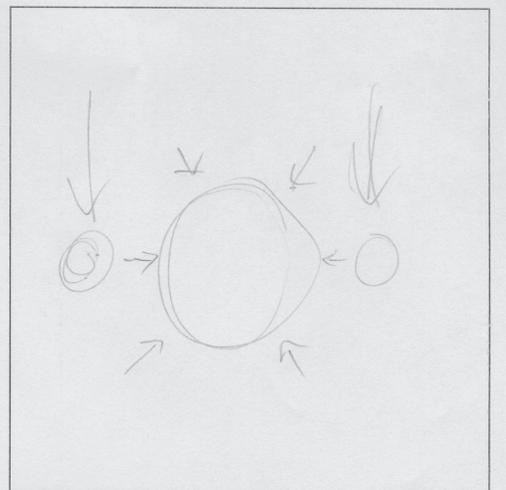
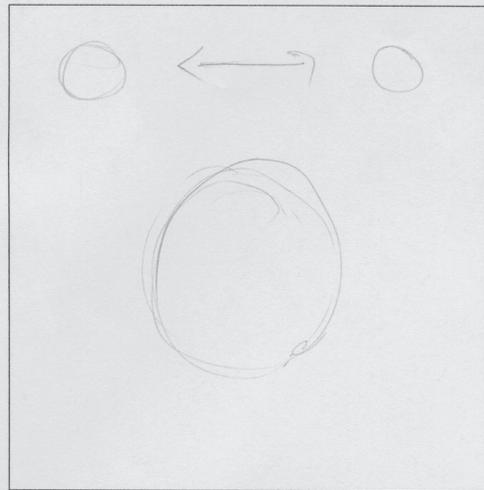
Alles zu narrativ.
Was ist ein Narrativ?
Späte Erkenntnis:
früher nachschlagen!
was nun?

**Lösung: alte Ideen nehmen,
z. B. Halloween und neue Idee
konzipieren ohne Narrativ**



Ausarbeitung der Idee





**Das Endprodukt soll
eine 3-D-Animation sein
(da wir bald Cinema 4-D haben)
Das muss getestet werden!**

**Funktioniert 3-D im After Effects?
Ja, nach stundenlangem ausprobieren und testen, habe ich herausgefunden, dass jetzt in der aktuellen Betaversion 3-D funktioniert ohne Plugin**

**Einfacher 3-D Test mit tollem
Lego Tool.**

Recherche 3-D-Modelle

turbosquid.com
thingiverse.com
sketchfab.com
instructables.com
cults3d.com/de

[turbosquid.com](https://www.turbosquid.com)

[thingiverse.com](https://www.thingiverse.com)

[sketchfab.com](https://www.sketchfab.com)

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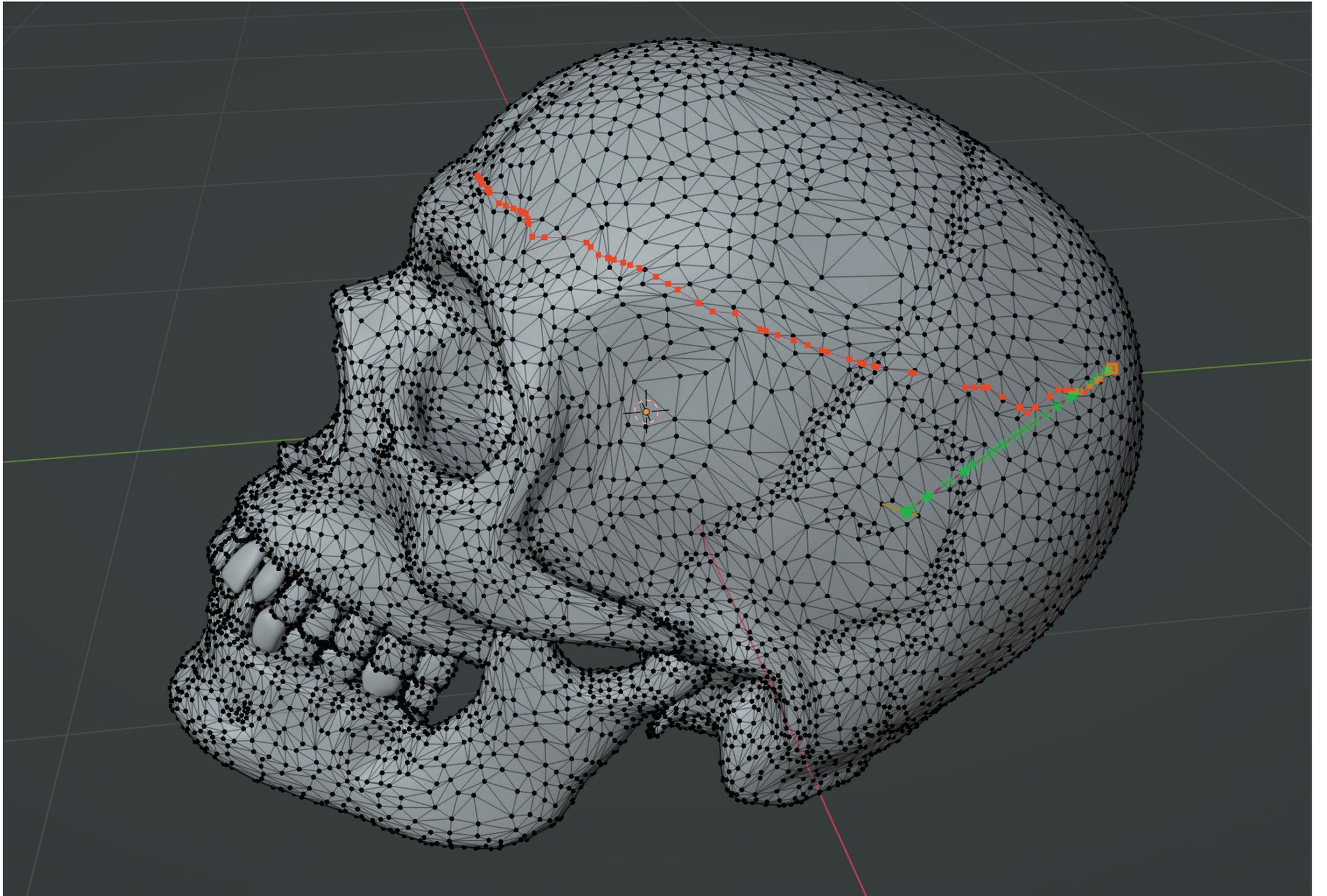


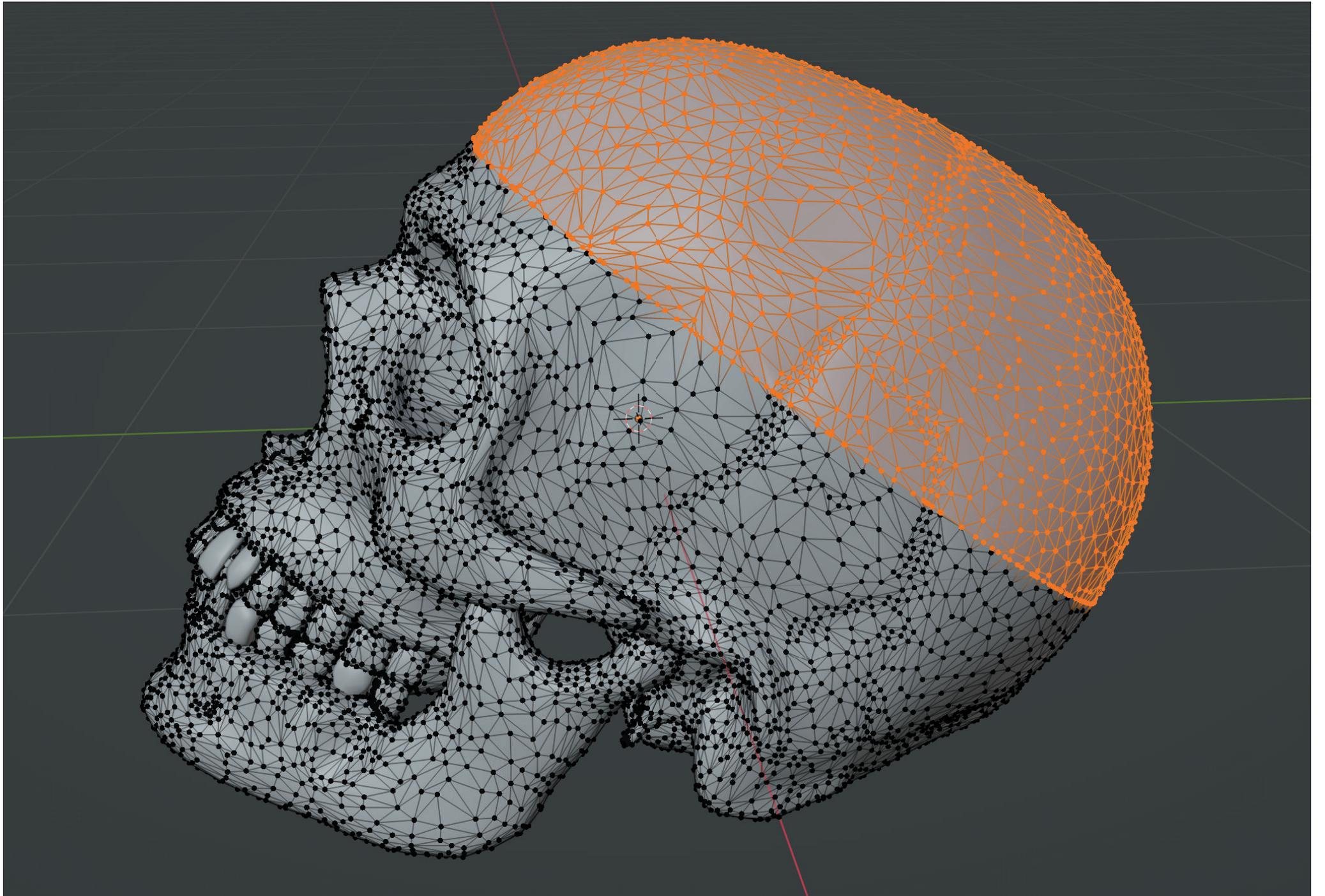
jvitorsouzac@gmail.com

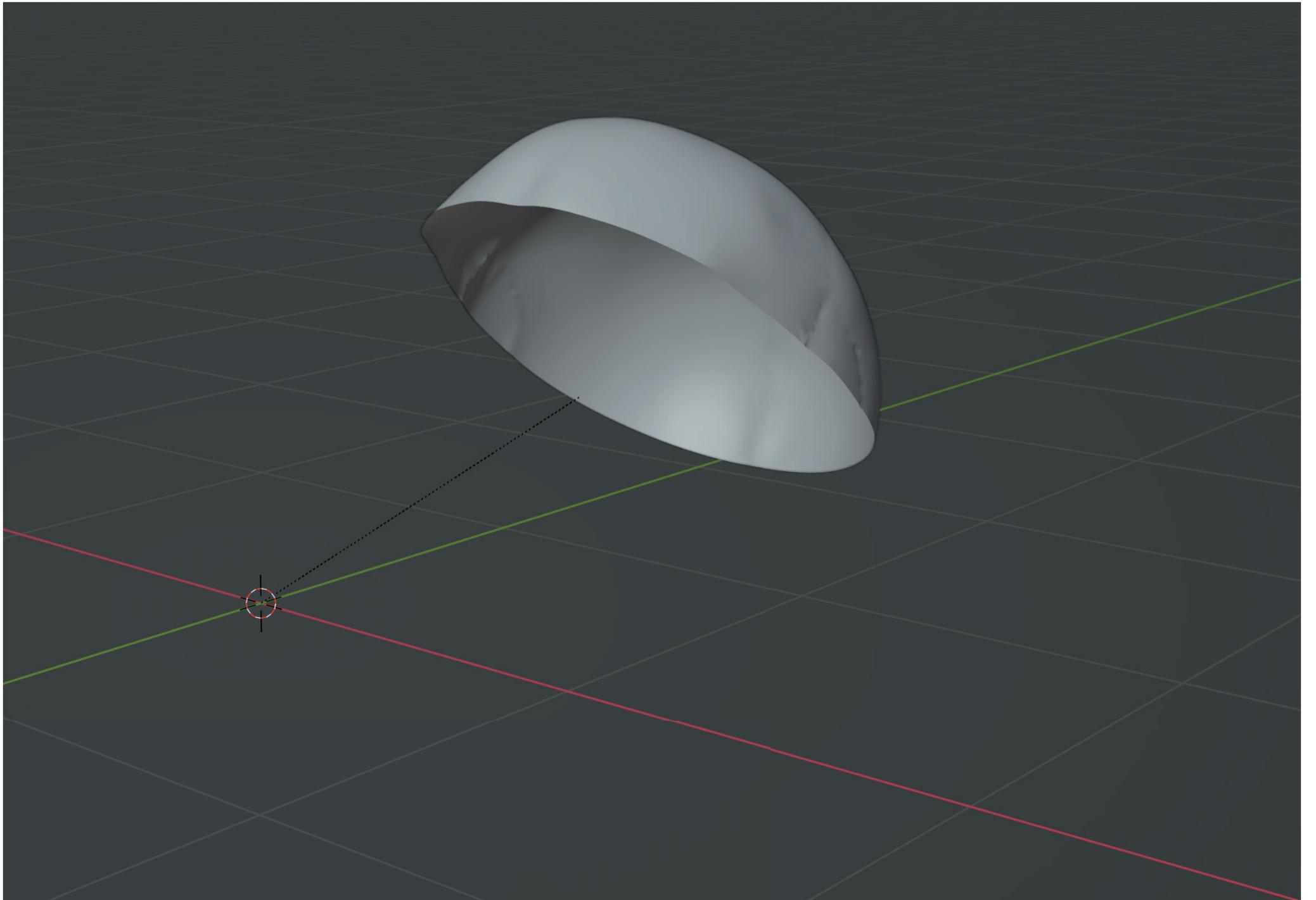
kein gratis Skull ohne
abnehmbarer Schädeldecke
gefunden. Was nun?

Ein Klassenspänli hatte dann
einen guten Input:
probier doch Blender aus.
Gratis und gut!
Danke für den Tipp Sascha ;-)

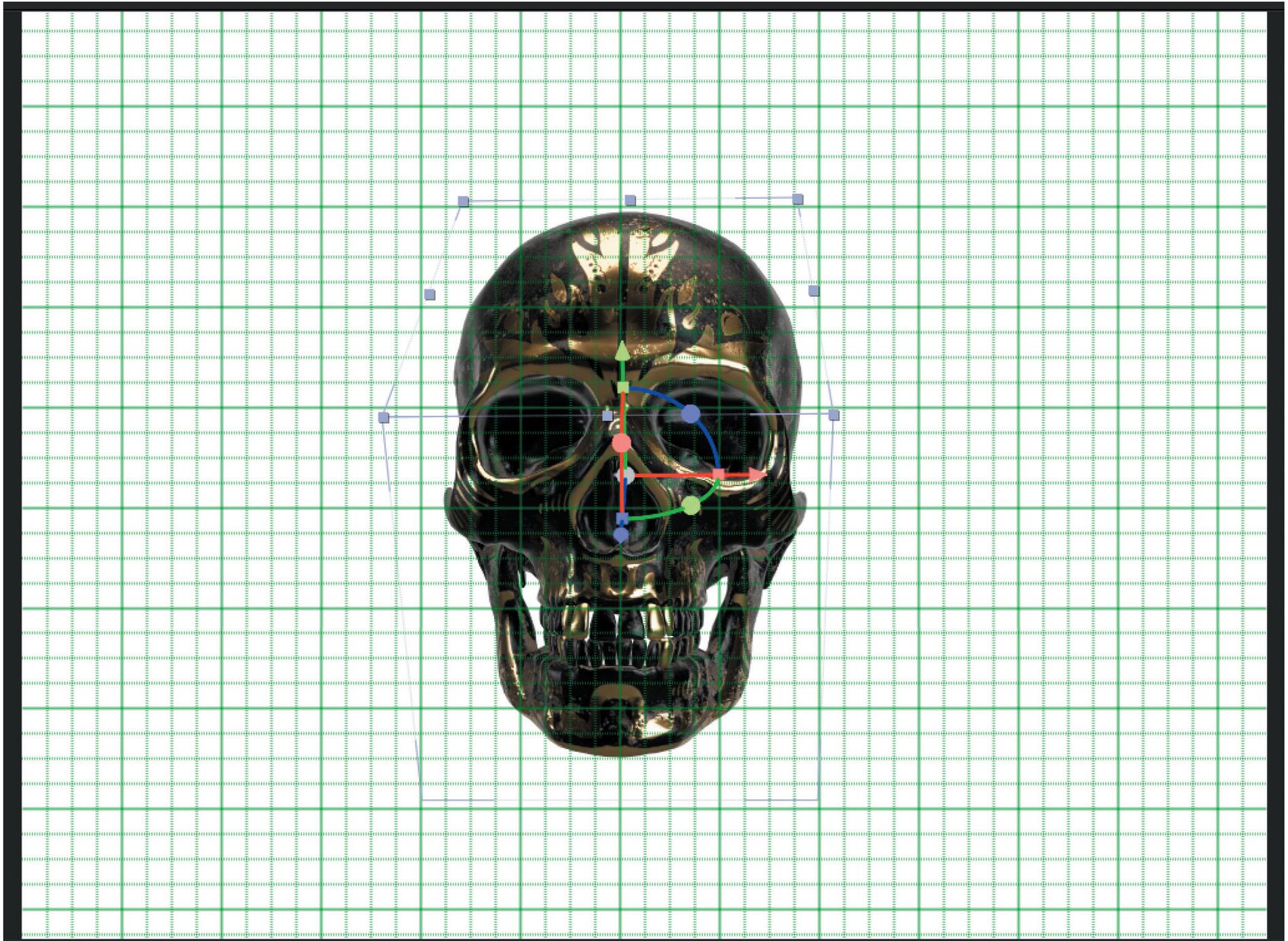
Noch nie im Blender
gearbeitet. Was nun?
Tutorials natürlich!







**kurzer Test ob Animation läuft
in After Effects**



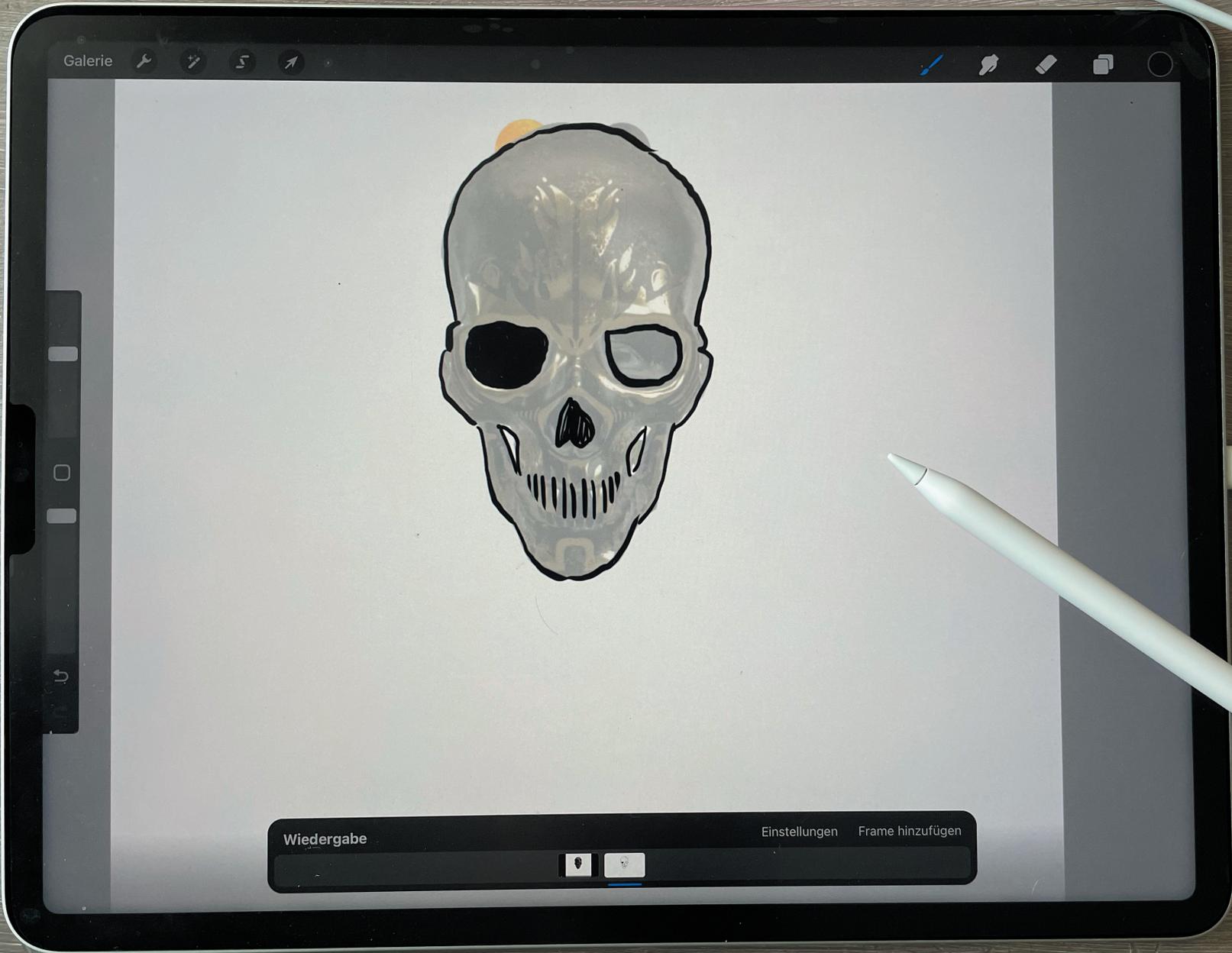
**Gut, Endversion funktioniert
als 3-D. Jetzt muss noch das
Storyreel hin**

Storyreel/ Animation

wie mache ich jetzt am besten
und einfach das Storyreel. Ge-
nau mit schnell ausgeschnitte-
nen Bilder aus dem Netz.

Nee, geht leider nicht. Laptop stürzt immer ab. Kann zu Hause aber nur am Laptop arbeiten. Wiedereinmal: Was nun?

Da wäre doch noch das Ipad
von meiner Frau. Vielleicht
meine Rettung!



Neue Hürde, das animierte PNG
läuft viel zu schnell auf den 48
Frames im AE. Ihr ahnt welche
Frage jetzt folgt: Was nun?

